

# Soul Rites

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James Mark

**Adagio**

Taiko Drum

Piano

*freely*  
*mp*

**Adagio**

Violin I Solo

Violin I

Violin II Solo

Violin II

Viola

Violoncello

Double bass

The score is written for a Taiko Drum, Piano, and a string quartet (Violin I Solo, Violin I, Violin II Solo, Violin II, Viola, Violoncello, and Double bass). The key signature has one flat (B-flat) and the time signature is 3/4. The tempo is Adagio. The piano part is marked 'freely' and 'mp'. The string parts are marked 'Adagio'. The score consists of 18 measures.

21 **A** If possible tune Drums to low and high "D" **B**

Perc.  $\frac{4}{4}$  *mf*

Pno *mf*

Vln I *mf* **A** **B**

Vln I

Vln II

Vln II

Vla *mf*

Vc. *mf*

Db. *mf* pizz.  $\overbrace{\hspace{1cm}}^3$

33

Perc.

Pno

Vln I

Vln I

Vln II

Vln II

Vla

Vc.

Db.

*pp*

Detailed description of the musical score: The score is for measures 33 through 40. The Percussion part (Perc.) features a rhythmic pattern of eighth and sixteenth notes with triplet markings. The Piano (Pno) part consists of chords in the right hand, many with triplet markings, and a bass line in the left hand. The Violin I (Vln I) part has a melodic line with eighth and sixteenth notes. The Violin II (Vln II) part has a sustained note with a tremolo effect, marked *pp*. The Viola (Vla) part has a sustained note with a tremolo effect. The Double Bass (Db.) part has a bass line with triplet markings. The Violin I (Vln I) part has a melodic line with eighth and sixteenth notes.

C

41 Perc. 

Pno 

C

Vln I 

Vln I 

Vln II 

Vln II 

Vla 

Vc. 

Db. 

53 **D**

Perc.

Pno

**D**

Vln I *freely no vib.*  
*gliss.* *gliss.* *gliss.* *vib.*  
*pp* *f*

Vln I *use open string*  
*mp*

Vln II *sw*  
*mf*

Vln II

Vla *mf*

Vc. *mf*

Db.

*f* *dim.* *p*

E

70

F

Repeat drum figure at previous tempo. Violin I (solo) dictates flow and when to return to strict time at G.

Perc.

Pno

E

F

Vln I *freely no vib. gliss.* **pp** *cresc.* *gliss.*

Vln I *gliss.*

Vln II (8) *dim.* **pp** *cresc.*

Vln II **ppp** *cresc.*

Vla *solemnly* *gliss.* *gliss.* *sim.* *gliss.*

Vc. **pp** *8<sup>th</sup>* *sim.* *cresc.*

Db. *Listen to Violin I (solo) for when to come in at G*

This is not played in strict time, violin I (solo) dictates flow and when to return to strict time at G

This is not played in strict time. The eighth note rhythm should coincide with drums, but violin I (solo) dictates when to move use open strings

This is not played in strict time. violin I (solo) dictates when to move

Down tune C string to D and use the weight of the bow on the open string to create a change in pitch

Use a fast bow and vary the weight on the string to produce harmonics and crushed sounds

*cresc.*

80

Perc. 

Pno 

Vln I *gliss.* *vib.* *f* *gliss.* *gliss.* *gliss.* *gliss.* *gliss.*

This is not played in strict time. The eighth note rhythm should coincide with drums, but violin I (solo) dictates when to gliss

Vln I *gliss.* *gliss.* *gliss.* *gliss.* *gliss.* *gliss.* *dim.*

Vln II *mf* *(8)*

Vln II 

Vla 

Vc. 

Db. 

G

86 strict time

Perc. *cresc.* *f*

Pno

G

strict time

Vln I *dim.* *cresc.* *f*

Vln I (8) *ppp* *f* *cresc.* *ff*

Vln II (8) *cresc.*

Vln II *cresc.* *ff*

Vla *p* *mp* *sim.* *cresc.* *gliss.*

Vc. *f*

Db. *f*